Proposal: Mark Version of Bad Pixel Map in HK Data

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Idea: at the end of the bad pixel command sequence add a dummy command, which does not influence the bad pixel map, but which will set a HK parameter to a fixed value.

Command: EACMLINE (with line 200)
HK: Ax_CMLINE

24 versions could be coded: 4 quadrants, 3 CCDs, bad & good

(bad pixel map must be loaded **after** first 12 lines are set bad!)